Il "bivio" di Ercole è rappresentato dalla scelta tra:

Disgrazia e virtù

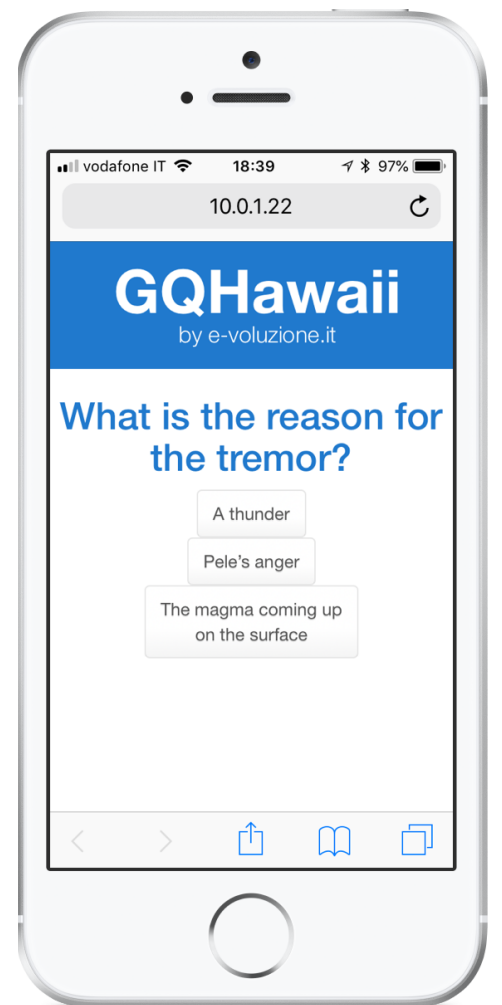Felicità e depravazione

Felicità e virtù

Punti viaggiatori −1

Per rispondere collegarsi a 10.0.1.22

1

vodafone IT 18:39 97%

10.0.1.22

GQHawaii
by e-voluzione.it

What is the reason for the tremor?

A thunder

Pele's anger

The magma coming up on the surface

EvoQuest

e-voluzione

UNICAM
Università di Camerino
1336

EvoQuest: a Computer Class Role Playing Game

The proposed teaching experience has been successfully tested as part of a research project of PhD in *"Teaching and Learning Processes in Science Education"*, at *School of Advanced Studies,* University of Camerino, using an innovative new educational technology, *Learning on Gaming*.

Technical characteristics:
★ Speaking voice
★ Music and sounds effects
★ Video and visual effects
★ Multilanguage
★ Hands-on activities
★ Automatic feedback
★ Digital storytelling
★ Skills assessments
★ CLIL compliance
★ Internet connection independent

Interdisciplinary objectives:
✤ Learn to decode oral and written informations;
✤ Learn to decode and to take different disciplinary information from teaching videos;
✤ Consolidating basic knowledges and skills in several disciplines.

Key Competences:
✤ Learning to learn;
✤ Communication in the mother tongue;
✤ Communication in foreign languages;
✤ Digital competence;
✤ Science and technology competences;
✤ Social and civic competences;
✤ Sense of initiative and entrepreneurship;
✤ Cultural awareness and expression.

Equipments:
· LIM or other projector;
· PC
· Students smartphones or tablets, or personal computers.

Activities duration:
✦ 20 - 90 minutes.

More information:
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Prof. Francesco M. Sacerdoti   sacerdoti@e-voluzione.it   +393355824909

Demo:
www.evoquest.eu

Actual adventures:

▶ GeoQuest CampiFlegrei   ▶ GeoQuest Iceland

▶ GeoQuest Vesuvius   ▶ GeoQuestEnvironment

▶ SoilQuest   ▶ MedioEvoQuest

▶ CrimeQuest   ▶ AstroQuest

▶ GeoQuest Hawaii   ▶ SicurQuest